

First Order Of Business

- Hire new regulators
- Ehqua? Visquint?
- I am proposing we hire both, one gets assigned to network tickets exclusively, one gets assigned to moderator regulation/questions/rule enforcement
 - Choose based on skills/preference.

Second Order Of Business

- Anything not on here you would like to add?
- Anything anyone would like to bring up?
- Linaton something about finishing a currency bot?
- Address Weqy vs Petner beef (getting serious).
- QZ taking over as event manager from Weqy.

THE MEAT

1. Budget Allocation and Tester Rewards

- **Monthly Ad Revenue Split:**
 - 50% for tester rewards.
 - What kind of tester rewards? (other than the ones listed)
 - 50% for events.
 - What kind of events?
- **Tester Rewards:**
 - Tester of the Month (TOTM): Rewards could be claimed via PayPal, Discord Nitro, or Minecraft-related items (ranks, etc.).
 - All-Time Rewards:
 - 10 tests: Raffle entry (maximum of 5 entries).
 - 40 tests: Late quota exemption.
 - 50 tests: Poll permissions (30 days).
 - 60 tests: Emoji of player's head (30 days).
 - 66 tests: Reduced cooldown for high-level testers.
 - 75 tests: Custom color role (30 days).
 - 100 tests: Emoji of choice (permanent).

2. Events and Engagement

- **Monthly Events:**
 - Examples: Karaoke, 1v1 battles, and Build Events with high-staff judges.
 - Prize Options: PayPal, equivalent items, subject to change.
- **Weekly Smaller Events:**
 - Lower prize amount, held weekly.
 - Entrance fee: 35 tests per event.
- **Community Engagement:**
 - Active "Poll of the Day" to boost interaction.
 - New "Staff Movements" channel to inform the community about staff changes.
 - "Community Videos" channel to promote gameplay, requiring a link back to the Discord server or related content.
- **Icon and Banner Themes:**
 - Regularly update server icon and banner to reflect seasonal or special themes.

3. Testing Process Improvements

- **Streamlining Testing:**
 - Testing format shift:
 - Standard: FT5 for evaluation tests to reduce time.
 - Suggested to be a LAST resort to increase testing.
 - Exception: HT3 vs. LT3 matches should be FT7.
 - Introducing bridge testing for HT3 and LT2, allowing testers to move up if they perform exceptionally well.
 - Clear skip options for unresponsive or lagging participants.
- **Tester Quota and Requirements:**
 - Lower entry requirements for testing, focusing on active, mature, and trustworthy individuals.
 - HT3 eval testers retain exemption status if they complete HT3, T2 tests.

4. Motivating Testers

- **Encouraging Participation:**
 - Increase tester rewards to make testing more appealing.
 - Host bonding events for testers to strengthen team dynamics.
 - Who would be in charge of this?
 - Reach out to other tier lists (e.g., PotPvP and SMP) for best practices in handling tester motivation and engagement.

5. Server Structure and Moderation

- **Role Adjustments:**
 - Split moderator roles into Tier List Moderators (focused on testing) and Network Moderators (focused on Discord community management).
 - Assign specific high-management tasks such as website updates and guide creation.
- **Notifications and Quota Exemptions:**
 - Streamline quota exemptions for specific cases:
 - New testers and those who recently joined.
 - Testers who are temporarily inactive or performing high-tier evaluations.
- **Hiring Additional Staff:**
 - Accept more tester applications and hire trusted moderators from other tier lists.
 - Regularly review tester applications to reduce wait times.

6. Additional Suggestions

- **Implementing Strikes and Defenses:**
 - Defense: Earned when an LT2+ blocks an LT2+ candidate; three defenses allow a tester to retire.
 - Strikes: LT2+ testers get a strike if they lose to LT2+ candidates; three strikes result in demotion.
- **Optimizing Administrative Processes:**
 - Make staff announcements more engaging and visually appealing.
 - Assign specific staff to handle tasks like evidence logging, moderation, and subhuman appeals.

7. Rubric Updates

- **Switching Servers Mid-Test:**
 - Switching servers during a tier test is prohibited without explicit approval from an admin or test regulator.
 - Disregarding this rule will void the test, and repeated infractions may result in penalties, such as Tier List Cheater (TLC) designation.
- **T2+ Tests:**
 - Both the tester and testee must agree on a server.
 - If no agreement is reached, a First To 5 (FT5) duel on both servers is recommended, provided both are verified testing servers.

- If the servers are unverified, neither party is required to test on them. An admin or overseer may select the server if an agreement cannot be made.
- **Low Tier Tests (Unranked through HT3 Evaluation):**
 - The testee has full right to select the server for Low Tier Tests, provided it is a verified testing server.
- **T2+ Tests and HT3 Evaluation:**
 - Both the tester and testee must mutually agree on the server.

8. Use of AI

- Is there a ChatGPT discord bot or something similar?
- Can we prevent the public from using it (staff exclusive access) [should we restrict access?]
 - Could we train the bot on all tier list rules
 - Website
 - Testing Guide
 - Moderation Guide
 - Discord rules
 - Anything we can think of
 - Instead of bugging regulators and wasting time waiting for a response, we could potentially have an AI model that is trained on all tier list operations to answer questions for us.

9. Utilize External Softwares to Increase Efficiency

- Use Word Documents/PDFs.
- Create a PDF/Document for every tier list operation.
 - Instructions/precedents don't get lost in channels.
 - Allows everyone to be on the same page.
 - Easier transition if tasks need to be redistributed.
 - Allow regulator and above to read all documents
 - Allows high staff to understand every single operation just as the manager should.
 - Maybe train AI on these documents too?
- Use Excel/Google Sheets for Mod/Tester apps
 - What I used for 2 years and it was amazing.
 - Way more organized.
 - Allows for easier messaging to verified servers for ban records.
 - Keeps a record of every user applied (Larger database - always better).